

8-Ball Pool Tournament at SAFRA Jurong

Rules & Regulations

1. GENERAL

- 1.1. 8-Ball Pool Tournament at SAFRA Jurong ("Event") is organised by SAFRA National Service Association ("Organiser") in accordance with these Rules & Regulations ("Rule and Regulations") that is applicable to the Participants, which can be found at www.safra.sg/ ("Official Website").
- 1.2. Please read these Rule and Regulations carefully before submission of online registration form. Completion and submission of the online registration form confirms your agreement to abide by the Rule and Regulations of the Event.
- 1.3. By registering for the Event, you confirm that:
 - 1.3.1. the information provided by you is true and correct;
 - 1.3.2. you consent to SAFRA's collection, use and disclosure of your personal data for the purposes of organising and managing the Event [including but not limited to contacting you via email and short message service (SMS) on the Event and transmitting your personal data to third parties engaged or working in collaboration with SAFRA (if applicable)], and for other applicable purposes as set out in SAFRA's Privacy Policy (<https://www.safra.sg/privacy-policy>), as amended from time to time, which outlines how SAFRA manages your personal data in accordance with the Personal Data Protection Act 2012;
 - 1.3.3. where Personal Data of any third party is provided by you, you have obtained the consent of the third party to SAFRA's collection, use and/or disclosure of those Personal Data.
 - 1.3.4. you are solely responsible for the personal data that you provide or disseminate, notwithstanding that the dissemination is via third party platforms, including but not limited to SAFRA's Facebook page, and your personal data may also be subject to the personal data policies of such third party platforms.
 - 1.3.5. photographs, videos and other recordings ("Media") will be taken by the Organiser at the Event. By attending the Event, whether as a participant, staff or volunteer, you consent to and grant the Organiser the right to use such Media for internal records purposes, publicity purposes, commercial advertising and distribution to its sponsors and partners.
- 1.4. The Participant agrees to: (i) provide true, accurate, current and complete information about the Participant required by the Organiser in the online registration form (the "Registration Data"); and (ii) maintain and promptly update the Registration Data to keep it true, accurate, current and complete. To the extent permitted by law, the Organiser shall not be liable for any claim, demand, liability or action resulting from the Participant's omission, neglect and/or failure to supply the Organiser with the updated information and the accuracy and completeness of those information.
- 1.5. The Organiser may contact the Participant from time to time by email regarding event matters. Any notice sent to the email address registered with the Organiser shall be deemed as received by the Participant.

- 1.6. If the Participant provides any information that is untrue, inaccurate, not current or incomplete, or if the Organiser has grounds to suspect that such information is untrue, inaccurate, not current or incomplete, the Organiser may suspend or terminate the Participant's registration and refuse any and all future use of the Official Website (or any parts thereof). The Organiser shall not be held responsible for any disputes arising from incomplete entry details.
- 1.7. These Rule and Regulations shall be governed by laws of Singapore, and the Participants and the Organiser agree to submit to the jurisdiction of the Singapore Courts.
- 1.8. The Organiser reserves the right to amend these Rule and Regulations from time to time without giving prior notification or any reasons thereof.

2. REGISTRATION

- 2.1. Participants below 18 years of age need to seek parental or guardian consent before participating in the Event. The Organiser has the absolute discretion to reject and refuse the registration of a potential participant without assigning any reason to the participant, and to terminate such registration for any reason whatsoever.
- 2.2. All participants are to register themselves with a valid identification document which includes Identification Cards, Passports or Student Passes.
- 2.3. All participants will be informed via email on the event details nearer to date.
- 2.4. Participant(s) are to report at their specified venues and time slots as assigned by The Organiser.
- 2.5. Participant(s) will need to produce their birth certificate or Student card for verification purposes when reporting for the event. The Organiser reserves the right to refuse participation for participant(s) who fail to produce proper identification.
- 2.6. The Organiser reserves the right to cancel or postpone the Event at any time. The Organiser may, but is not obliged to notify the Participants of such cancellation or postponement. If the Event has to be cancelled or postponed, there shall be no refund of registration fees paid and the Organiser shall not be liable for any other loss or inconvenience caused.
- 2.7. The Organiser reserves the right to set the fees to its intents and purposes.
- 2.8. Once the online registration form has been processed, there will be no refund of registration fees for those Participants who eventually do not take part in the Event, for whatever reason.
- 2.9. Registration will only be confirmed upon successful payment. Registration without official payment being received is deemed invalid.
- 2.10. The Competition is open to all SAFRA Members and Guests.
- 2.11. The following personnel are not eligible to participate in the competition:
 - 2.11.1. Players who have represented Singapore (including reserves) in SEA Games, Asian Games, Commonwealth Games or Olympic Games during the current year and past two years;

- 2.11.2. Players who earn their living as professional players for Clubs, etc during the current and past two years; and
- 2.11.3. Current registered Singapore League club players.
- 2.12. Participants are solely responsible for ensuring their eligibility for participation.
- 2.13. Registration will not be accepted after the closing date of 22 June 2025, 2359hrs.
- 2.14. All registrations are non-transferrable and non-refundable.
- 2.15. The Organiser reserves the right to close registration before the official closing date should participation reach its capacity.
- 2.16. The Organiser will not be responsible for any dispute arising from incomplete or incorrect information submitted by Participants.
- 2.17. Completion of the online registration form evidences the Participant's agreement to abide by the Rule and Regulations of the 8-Ball Pool Tournament at SAFRA Jurong.
- 2.18. The Organiser reserves the right to limit and refuse registrations/entries without assigning any reasons thereof.
- 2.19. The Organiser reserves the right to get participants to fill up the relevant indemnity and declaration forms as deemed necessary upon registration or in-person registration, failing which, The Organiser reserves the right to refuse entry to any participants.

3. EVENT

- 3.1. The Organiser reserves the right to amend the requirements of the Event as they deem fit for the safety of the Participants and/or to prevent any potential hazards in the running of the Event, at any time without prior notice to the Participant. In such cases, every effort will be made to inform the Participant prior to the date of the event. The Organiser shall not be liable for any other loss or inconvenience caused due to such changes.
- 3.2. Participants below the age of 18 are required to seek parental/guardian consent and fill up the relevant indemnity form when registering online, failing which, the Organiser reserves the right to refuse entry to that Participant.

4. MEDICAL SAFETY

- 4.1. Whilst reasonable precautions will be taken by the Organiser to ensure the safety of Participants, Participants take part at their own risks and the Organiser, their sponsors and their appointed officials shall not be liable for any death or injury, loss or damage, suffered or otherwise, and howsoever arising.
- 4.2. The Organiser reserves the right to remove any Participant deemed physically incapable of continuing with the Event to prevent him/her from causing greater harm and injury to himself/herself.
- 4.3. Participants are strongly encouraged to go for a medical examination and/ or consult their medical practitioner prior to registration and before the actual event.

- 4.4. A participant must retire from the tournament immediately if required to do so by any member of the official.

5. USE OF PERSONAL DATA

- 5.1. By visiting the Official Website, submitting the Participant's Registration Data onto the Online Registration Portal and/or participating in the Event, you confirm that
 - 5.1.1. The information provided by you is true and correct,
 - 5.1.2. you consent to SAFRA's collection, use and disclosure of your personal data for the purposes of organising and managing the Event [including but not limited to contacting you via email and short message service (SMS) on the Event and transmitting your personal data to third parties engaged or working in collaboration with SAFRA (if applicable), and for other applicable purposes as set out in SAFRA's Privacy Policy (<https://www.safra.sg/privacy-policy>), as amended from time to time, which outlines how SAFRA manages your personal data in accordance with the Personal Data Protection Act 2012;
 - 5.1.3. where Personal Data of any third party is provided by you, you have obtained the consent of the third party to SAFRA's collection, use and/or disclosure of those Personal Data.
 - 5.1.4. you are solely responsible for the personal data that you provide or disseminate, notwithstanding that the dissemination is via third party platforms, including but not limited to SAFRA's Facebook page, and your personal data may also be subject to the personal data policies of such third party platforms.
- 5.2. The Organiser may disclose Registration Data without notice, only if required to do so by law or in the good faith belief that such disclosure is deemed necessary to the Organiser.
- 5.3. All reasonable efforts are made by the Organiser to ensure that any Registration Data held by the Organiser is stored in a secure and safe place.
- 5.4. Photographs, videos and other recordings ("Media") will be taken by the Organiser at this event. By attending this event, whether as a participant, staff or volunteer, you consent to and grant the Organiser the right to use such Media for internal records purposes, publicity purposes, commercial advertising and distribution to its sponsors and partners.
- 5.5. Please note that non-official photographers might also operate at this event. SAFRA has no control over and is not responsible in any way for any Media produced by non-official photographers.
- 5.6. COVERAGE
 - 5.6.1. Each participant, in participating in the Contest: (i) agrees to take part in any and all marketing, promotional, publicity exercises with respect to the Contest; (ii) agrees for SAFRA to use his/her name, voice, photograph, likeness or other personal identifiable information in any media for the promotion and publicity of the Contest and/or SAFRA products; and (iii) grants to SAFRA all consents and waivers necessary hereunder, including in respect of any promotional photographs and/or audio/ video recordings taken in respect of the Contest

- 5.6.2. Each participant agrees that SAFRA shall be at liberty to publish, promote, copy, reproduce, transmit, display, edit, adapt, modify, create derivative works of and/or otherwise distribute or use his/her particulars (including any publicly available Instagram or Facebook profile photo and details) and/or the submissions (or any part thereof): (i) in connection with the Contest and/or SAFRA products; (ii) for the promotion and publicity of SAFRA events and/or SAFRA products; (iii) in any manner, format or media whether now known or hereinafter created, and in any part of the world, including without limitation on online platforms such as Facebook, Instagram, Twitter, and YouTube; (iv) at SAFRA's sole and absolute discretion; and (v) royalty-free and without any obligation of attribution or consent.
- 5.6.3. For the avoidance of doubt, SAFRA expressly reserves the right to adapt, edit and/or modify each submission to include any logo, branding, name, mark, product image in respect of any submissions or such derivative work thereof, for any promotional or marketing purposes of SAFRA branding and/or products.

6. DISCLAIMER; LIMITATION OF LIABILITY

- 6.1. The Organiser represents or warrants that the online registration portal and/or the Official Website will always be available and meet the Participant's requirements, that access will not be interrupted, that there will be no delays, failures, errors or omissions or loss of transmitted information, that no viruses or other contaminating or destructive properties will be transmitted or that no damage will occur to the Participant's equipment including computer, tablet or mobile phone. The Participants have sole responsibility for providing adequate protection and back up of data and/or equipment and for undertaking reasonable and appropriate precautions to scan for viruses or other destructive properties.
- 6.2. Without limiting to the foregoing, all information and materials contained in the online registration portal and/or Official Website are provided on an "as-is" basis. The Organiser assumes no responsibility and shall not be liable (to the extent permitted by law) for any damage or injury arising out of your registration and participation in the Event or access to the online registration portal and/or Official Website, or any failure of performance, error, omission, interruption, deletion, defect, delay in operation or transmission, computer virus, communication line failure, interception of online communication, software or hardware problems (including without limitation loss of data or compatibility problems), whether for breach of contract, tortious behaviour, negligence or under any other causes of action.

7. WAIVER AND INDEMNITY

- 7.1. By using and accessing to the online registration portal and/or the Official Website, and by taking part in the Event, the Participant agrees, to the extent permitted by law, to indemnify and hold the Organiser, its directors, employees, sponsors, agents, and third party service providers harmless with respect to any claims arising out of your breach of these Rule and Regulations, your use of the registration portal or any action taken by the Organiser as part of its investigation of a suspected violation of these Rule and Regulations or as a result of its finding or decision that a violation of these Rule and Regulations has occurred. This means that the Participant cannot sue or recover any damages from the Organiser, our directors, employees, sponsors, agents and third party service providers as a result of the Organiser's decision to remove or refuse to process any information or content, to warn you, to suspend or terminate your registration or your participation in the race, or to take any other action during the investigation of a suspected violation or as a result of the Organiser's conclusion that a violation of these Rule and Regulations has occurred, to the extent permitted by law. This waiver and indemnity provision applies to all violations described in or contemplated by these Rule and Regulations.

8. GAME MECHANICS

8.1. RULES OF THE GAME

- 8.1.1. The competition shall be conducted in accordance with the existing rules of the game as approved by the World Standardised Rules set by the World Pool Association [here](#).

8.2. FORMAT

- 8.2.1. The format of the Competition shall be as follows:

- a) The competition shall be played using single elimination format.
- b) Any replacement of players should be informed 3 working days before the date of tournament.
- c) Players are assigned either the group of solid balls or striped balls. The objective of the game is to pocket the eight ball in a called pocket, which can only be done after all the balls from a player's assigned group have been cleared from the table.

8.3. WALKOVER

- 8.3.1. Player must be present within 15 minutes of the scheduled starting time, else the opposing player will be awarded a walkover. If a player is not ready or present to play after a grace period of 5 minutes, his opponent will receive a walkover for that match. This match will deem to be over. The same principle will apply if any player is not ready or present to play.

8.4. REFEREES AND SCORERS

- 8.4.1. Referees are provided onsite by The Organiser.

- 8.4.2. Referees' decision shall be final.

8.5. GENERAL RULES

- 8.5.1. Object of the game:

- a) 8 ball is played with a cue ball and 15 object balls. The purpose of the game is for one player or team to pocket the solid balls numbered 1 to 7 or the striped balls numbered 9 to 15, and then marking and pocketing the 8 ball before his/her opponent. Choice of balls to be pocketed is made by the player legally pocketing the first ball of the game.

- 8.5.2. Lag: Method used to start a match.

- a) Players simultaneously shoot a ball from the "kitchen", banking it off the foot rail and back to the head of the table. Striking the side rails or any pocket results in loss of the lag. The closest ball to the head rail wins. It is permissible to strike the head rail. If the lagged balls make contact during the lag, the lag should be attempted again.

8.5.3. The Rack:

- a) The balls are racked with a solid and stripe on opposite ends at the bottom of the rack, with the front ball on the foot spot and the 8 ball in the center. All balls should be frozen (touching) as tightly as possible.

8.5.4. Breaking:

- a) To be a legal break, players must break from inside the kitchen, the head ball or second ball must be struck first, and at least four object balls must be driven to the rails or a ball must be pocketed. The cue ball may not be shot into a rail before the break. If the break does NOT qualify as legal, the balls are reracked and broken by the same player. If the break does NOT qualify as legal and results in a scratch, the balls are reracked and broken by the opposite player.

8.5.5. After the Break: Various circumstances can occur upon completion of the break. They are:

- a) No balls are pocketed and it is the other player's turn.
- b) The 8 ball is pocketed. This results in the 8 ball being spotted. If the spot is taken, the ball is placed on a line directly behind the spot as close as possible.
- c) One ball is pocketed. It is still the breaker's turn, but the table remains "open" until a designated ball and pocket is declared and the player is successful. If the player is not successful, the table remains open. The 8-ball is neutral when the table is open and can be used for a combination shot, but it is no longer neutral after a player has pocketed an object ball after the break. [See Exceptions]
- d) One (or multiple) of each category is pocketed. The breaker has his/her choice of balls. He/She may shoot any ball, except the 8 ball (which would be a foul), and each pocketed ball counts. If he/she misses or fouls on his second shot, his opponent has an "open table" and may choose which category of balls to play.

8.5.6. Combination Shots:

- a) Combination shots are legal, but the player must call the correct ball and pocket and must strike his/her own group ball first. The 8 ball is not neutral after the table is no longer open.

8.5.7. Balls on the Floor:

- a) If the 8 ball is knocked on the floor, it is loss of game. An object ball knocked on the floor results in a foul and is spotted.

8.5.8. Safety Shot:

- a) If a "safety" is called before a legal shot, a player may legally pocket the ball and in turn forfeit his next shot.

8.5.9. Pocketed Balls:

- a) Balls must remain in a pocket to be legal. All pocketed balls remain in the pocket for the remainder of the game.

8.5.10. Fouls:

- a) "Competitive" Level Play: If any of the following fouls are committed, the penalty is ball-in-hand for the incoming player. Ball-in-hand refers to a player placing the cue ball anywhere on the table (with the exception of a scratch on the break which results in ball-in-hand behind the kitchen) and proceeding with his/her turn. After having addressed the cue ball, a player may make further adjustments with the hand, cue stick, or any other piece of equipment.
 - Anytime the cue ball goes in a pocket or leaves the playing surface
 - Failure to hit the correct group ball first. [See Exceptions]
 - Jumping the cue ball over another ball by purposely miscuing it up in the air. Jump shots must be made with an elevated cue striking the top half of the cue ball.
 - If, during the course of a shot, the cue ball does not touch anything.
- b) "Recreational" Level Play:
 - Anytime the cue ball goes in a pocket or leaves the playing surface, the incoming player will place the ball in the "kitchen" and may play any ball that is outside of the kitchen.
 - Anytime a ball is pocketed in such a manner that it is determined to be "slop" (any pocketed ball that does not go into the obvious pocket as determined by the shooter's shot selection), the turn will be forfeited and the incoming player will play the cue ball from it's current location.

8.5.11. There are various ways to lose:

- a) Your opponent pockets his/her numerical group and legally pockets the 8 ball
- b) You pocket the 8 ball out of turn or knock it on the floor
- c) You pocket the 8 ball in the wrong pocket or fail to properly indicate the pocket
- d) You foul the cue ball and then pocket the 8 ball
- e) When playing the 8 ball, you scratch

8.5.12. How to Win:

- a) A player/team has won the game when all the balls of his/her numerical group have been pocketed and he/she has legally pocketed the 8 ball in a properly called pocket without scratching. Matches are best two (2) out of three (3) games.

8.5.13. Exceptions:

- a) In A-Level play, the following exceptions will be enforced:
- Players must call the ball and pocket for each individual shot, including combination shots.
 - Players must hit a rail after contact. Any ball including the cue ball must go to a rail after legal contact. A pocketed ball counts as a rail.

9. ATTIRE

- 9.1. Player must wear shirt or tee-shirt with sleeves. Shoes must be covered and no shorts are allowed. Player who is not properly attired may not be allowed to enter the competition hall.